

# FOOD CHAINS AND PYRAMIDS

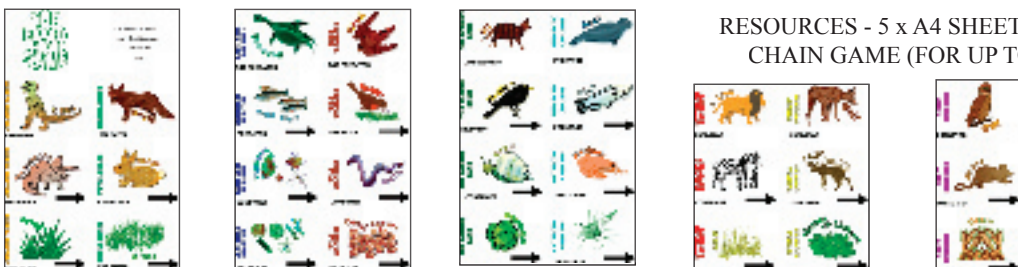
## TEACHER NOTES

- This activity is designed to address “Knowledge and Understanding (Living things and the processes of life)” addressing the strand “Interaction of living things with their environment” from levels B – F, equivalent to P3 – S2.
- The activity is concerned with the construction of simple food chains and pyramids.
- It is intended to be used immediately after a visit to either:  
The 3D Loch Ness Experience in Edinburgh.  
OR  
Loch Ness 2000 Exhibition Centre at Loch Ness.

## RESOURCES

- Teacher Notes .
- Two packs of “cards” cut out from the sheets supplied.  
The Food Chain pack portrays a wide variety of habitats and food chains.  
The Food Pyramid pack focuses on the Loch Ness habitat to enable a food pyramid to be constructed.
- The Food Pyramid and Food Chain games may be played either:-  
In an open space with the pupils moving around to form the chains and pyramid.  
OR  
In the construction of a poster on the wall or blackboard.  
The teacher may combine methods as preferred.

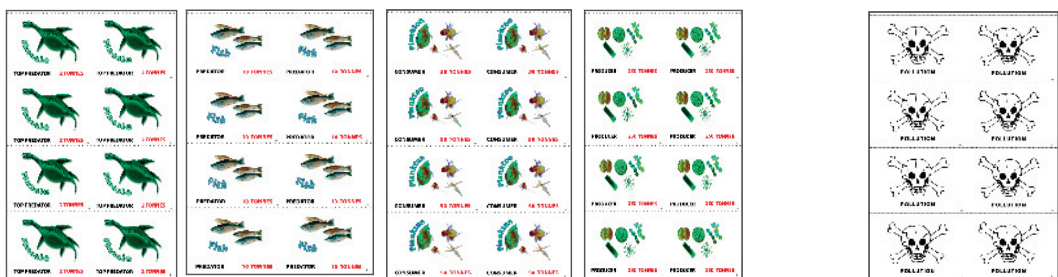
### THE FOOD CHAIN RESOURCE SHEETS



RESOURCES - 5 x A4 SHEETS FOR THE FOOD CHAIN GAME (FOR UP TO 31 PLAYERS)

FOOD CHAIN CARDS ARE MARKED “FC”

### THE FOOD PYRAMID RESOURCE SHEETS



RESOURCES FOR THE FOOD PYRAMID GAME

FOOD PYRAMID CARDS ARE MARKED “FP”

RESOURCES FOR THE “POLLUTION & OMNIVOROUS OPTIONS

OMNIVOROUS & POLLUTION GAME CARDS ARE MARKED “FPO”